



City of Norman, OK

Municipal Building
Council Chambers
201 West Gray
Norman, OK 73069

Master

File Number: K-1415-72 FINAL

File ID: K-1415-72 FINAL

Type: Contract

Status: Consent Item

Version: 1

Reference: Item 21

In Control: City Council

Department: Parks and Recreation
Department

Cost:

File Created: 05/19/2015

File Name: Final Acceptance of Lions Park Tot Lot Playground
Project

Final Action:

<p>Title: FINAL ACCEPTANCE AND FINAL PAYMENT OF CONTRACT K-1415-72: BY AND BETWEEN THE CITY OF NORMAN, OKLAHOMA AND PLAY BY DESIGN, INC. FOR THE LION'S PARK TOT LOT PLAYGROUND IMPROVEMENT PROJECT.</p>

Notes: ACTION NEEDED: Motion to accept or reject the project; and, if accepted, direct final payment in the amount of \$3,750 to Play by Design, Inc.

ACTION TAKEN: _____

Agenda Date: 10/13/2015

Agenda Number: 21

Attachments: Lion's Park Photographs, Play by Design PO

Project Manager: Mitch Miles, Park Planner

Entered by: mitch.miles@normanok.gov

Effective Date:

History of Legislative File

Ver- sion:	Acting Body:	Date:	Action:	Sent To:	Due Date:	Return Date:	Result:
1	City Council	05/26/2015	Withdrawn				
	Action Text: Withdrawn						

Text of Legislative File K-1415-72 FINAL

Body

BACKGROUND: On 9 December 2014, City Council approved RFP 1415-25 for the Lions Park Tot Lot Project. Included in this project was the replacement of the outdated playground equipment with new playground equipment and synthetic turf safety surfacing.

DISCUSSION: The Lions Park Tot Lot Project was awarded to Play by Design, Inc. in the amount of \$75,000. One partial payment was made during the construction process.

On 28 September 2015, City of Norman Parks and Recreation staff inspected the new playground and found it to be complete as per specifications.

RECOMMENDATION: It is recommended that City Council accept the Lions Park Tot Lot Project as complete and authorize final payment in the amount of \$3,750 to Play by Design, Inc. Funding is available in Lions Park Tot Lot (account #050-9213-452.61-01; project PR0148).

